Web Programming Project 2 – Jeopardy Game Scrum Template

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Leader: T.B.D.

Meeting: 03/11/22

Main Tasks to Accomplish:

1. Create Skeleton
2. Get Questions for game
3. Create basis for login/signup/registration
4. Scheduling for task assignment
5. Use cookies to store user sessions
6. Create Leaderboard for game
7. Create Collaborative GitHub for version control
8. Integrate user login/signup/registration with game pages

Meeting: 03/14/22

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Sprint 1 - Minimum Viable Product

Goals:

1. Create a working integrated product with login/registration/sign-in and game board/leaderboards page
2. Create the base game board with questions
3. Style game board with CSS
4. Integrate txt document questions with game board cells
5. Create question pages that will redirect game user to designated value question

Sprint 1 – Polish

Goals:

1. Create leader board and integrate with cookies
2. Ensure form processing is accurate with user sessions
3. Ensure upload to CODD server is seamless and free of complications and bugs
4. Clean up version control directories with multiple question pages
5. Add in audio and any extra features to enhance the user experience